



DARPA RHEX

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Making Robots More Like Animals



Today



Rhex: a stable legged SUGV FCS ready











The Future

What do legs, wings, fins offer Defense mobile systems?

There are many hard problems in robotics, look to biology for:

- Exploiting Robust Dynamics
- Building a Brain
- Integrate Sensors and Communications

Use Biomimetic Sensory Feedback for Higher Level Dynamic Mobility

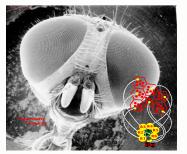


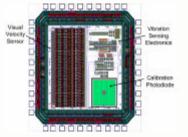
Visual Odometry and Optical Flow

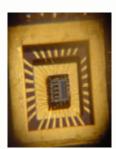
- Track motion through combined feature triangulation and image flow
- Improved dynamic motion models will improve performance

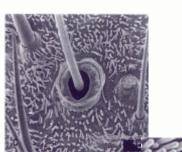
Proprioception

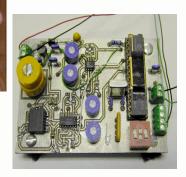
- MEMs based gyros for positional information (yaw, pitch, roll)
- Strain gauges for force feedback
- Mems Antennal structures as bump sensors and contact guidance













DARPA Mobile Autonomous Robot Software (MARS)

Doug Gage, IPTO

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MARS Technical Approach



Intervention

User interfaces structured so that humans can assist robots when needed

Interaction

Natural information exchange between robots and humans -- as teammates, bystanders, supervisors, and operators



Perception

Sensor-based algorithms to sense, interpret, and "understand" salient environmental features



Learning and Adaptation

Techniques to acquire knowledge through reinforcement, supervised, or imitative learning

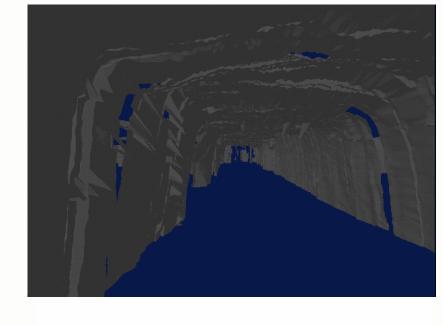
Behaviors and Architecture

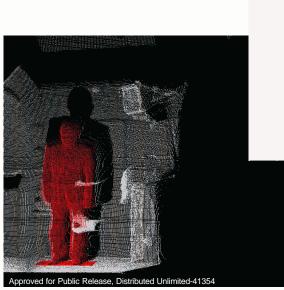
Software components and structures to perform robot tasking

Perception



- Mapping Complex Indoor/Outdoor Environments
 - Faster, more accurate, larger scale
- Dynamic Environments
 - Detection, Tracking, Modeling





The Carnegie Mellon Robotic Mine Mapping Project

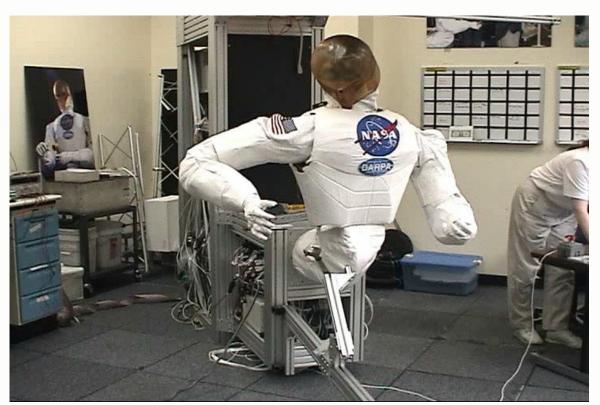
Sebastian Thrun, Michael Montemerlo, Dirk Haehnel, RudolphTriebel, Wolfram Burgard, Red Whittaker

sposored by: DARPA IPTO (MARS)

Interaction with Humans



- Demonstrated supervised machine learning of autonomous tasklevel behaviors through full immersion teleoperation and off-line reflective analysis.
- Mobile Remote Workstation demonstrated long distance operation of Robonaut in Houston TX from MARS PI Meeting in Arlington VA.





DARPA Grand Challenge: Open Source MARS Software



CarMeN (Carnegie Mellon Navigation Toolkit) integrated solutions to indoor robot navigation and mapping problems.

http://www.cs.cmu.edu/~thrun/3d

- CMVision (CMU) library to perform general (i.e., and shape or color) obstacle avoidance http://www.cs.cmu.edu/~jbruce/cmvision
- YARP (MIT) utilities for programming abstractions used in the control of humanoid robots, an inter-process communication mechanism suited to stream large quantities of robot's vision data, and supports a distributed architecture where there is no "in charge" module

http://sourceforge.net/projects/yarp0



http://www.cc.gatech.edu/ai/robot-lab/research/MissionLab/



DARPA Grand Challenge: Open Source MARS Software (2)



 XVision (Johns Hopkins Visual Tracking Software)
 provides generic interfaces to a wide variety of camera systems, generic visual tracking primitives, and methods for combining tracking for complex situations.

http://www.cs.jhu.edu/CIRL/XVision2/

 Yampa (Yale) is a language having continuous time-varying behaviors and discrete eventbased switching. "Arrows" are used to structure programs and improve efficiency.

http://www.haskell.org/yampa/



 The GRL Language (Generic Robot Language) (Northwestern is a programming language for behavior-based robot controllers that supports a large subset of functional programming semantics for real-time control and signal-processing applications.

http://www.cs.northwestern.edu/groups/amrg/distributions/grl/grl-2.0.zip

Approved for Public Release, Distributed Unlimited-41354



DARPA Distributed Robotics

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Distributed Robotics





Objectives:

- Small mobile robots
- Modular robots for physical reconfiguration
- Enabling technologies for :
 - actuation / locomotion
 - communication & sensing
- Demonstrate collective & cooperative behaviors with limited numbers of small robots

Challenges:

- Size
 - Mobility (ground clearance, obstacles)
 - Sufficient processing, sensing, power, communication
- Effective operation of small robots
 - Task -> behavior -> sensor
 - Tailored to the mission



DARPA Software for Distributed Robotics (SDR)

Doug Gage, IPTO

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SDR Technical Thrust Areas



Coordinated Behaviors

- Explicit sensor-based behavior and model-based control
- Distributed (emergent) control techniques (e.g., analogous to potential field theory in mechanics)



- Lightweight energy-conserving networking protocols
- "Pheromone" communication strategies

Human-robot Interface

- Explicit symbolic interface
- Implicit embedded or stigmergic interface



- Computational architecture
 - Distributed processing
 - Proxy (off-board) processing
 - Hybrid (shared or hierarchical) processing

Lab & Field Experiments

- Control/Communications
- Human-robot interaction
- Technology transitions

Approved for Public Release, Distributed Unlimited-38953



DARPA PerceptOR

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PerceptOR Program



- Perception for Off-Road Robotics FY01-03
- 3 Teams with complimentary approaches
- 4 Unrehearsed Field Experiments in <12 months!
 - 61 km of movement
 - 68 hrs of measured testing
 - Utilize small vehicle (commercial ATV)
 - Purposely operate vehicles in concealment terrain
 - Ft A.P.Hill, VA (woods, meadow, trail, winter)
 - Yuma, AZ (desert, spring)
 - Mountain Training Warfare Center, CA (alpine)
 - Ft Polk, LA (woods, meadow, trails, fall)
- Negotiating Phase III of Program Now!







PerceptOR Sensor Usage

(active)



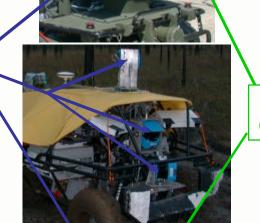
 Scanning Ladar provides 3 Dimensional geometric information (day or night)

 Now getting good results with stereo (a passive sensing system) for 3D + spectral information

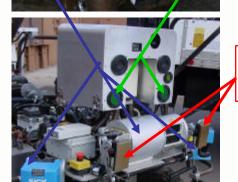
Radar is good in bad weather but limited resolution

 New techniques with 2D cameras are being developed for 3D sensing while moving





MWIR (passive)



RADAR (active)

Operating Day or Night

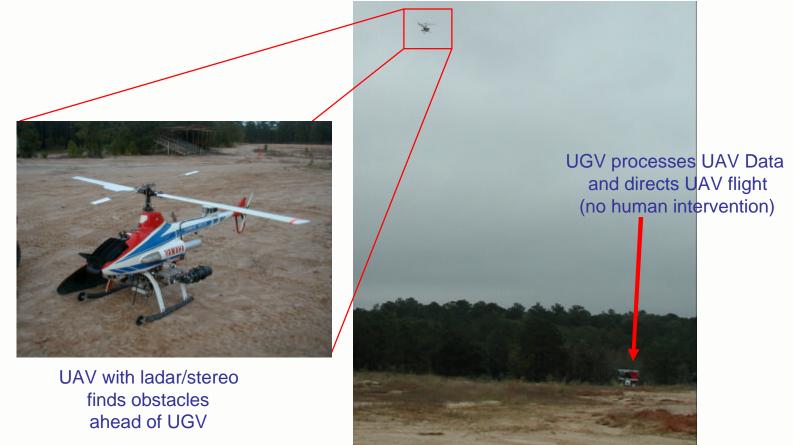




UAV and UGV Autonomous Operation



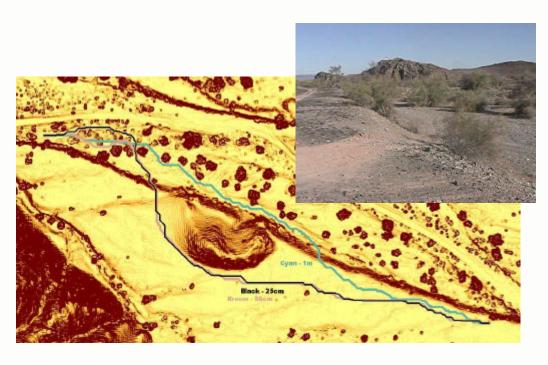
- Real-time UGV/UAV autonomous coordination has been demonstrated for joint perception
- Process scaleable to higher altitude platforms

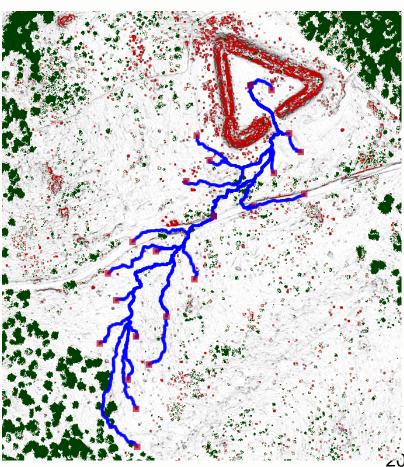


Prior Overhead Data Utilization



- Path planning is greatly assisted with Prior Overhead Data
- Have demonstrated autonomous re-planning onboard the vehicle
- Need to utilize this data to queue sensors and adjust perception/navigation settings







DARPA Unmanned Ground Combat Vehicle (UGCV)

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UGCV Program



- 3 year program started in FY01
- UGV design for FCS unconstrained by human crew
- 1.5 years of design analysis of 4 designs
- Prototype vehicles (6.5 ton, 0.7 Ton) just rolled out
- Metrics:
 - Endurance: 14 days and 450 km between re-supply
 - Mobility: 1 m obstacles @ slow speed

0.25 m obstacles at moderate speed

- Payload fraction: 25% of gross



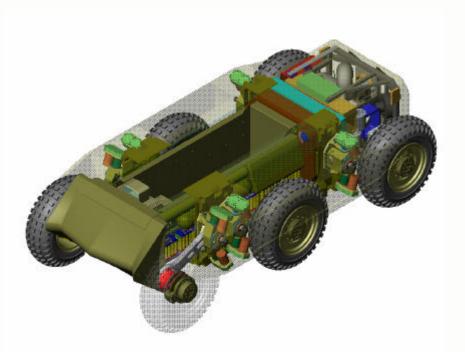


UGCV Advanced Technologies



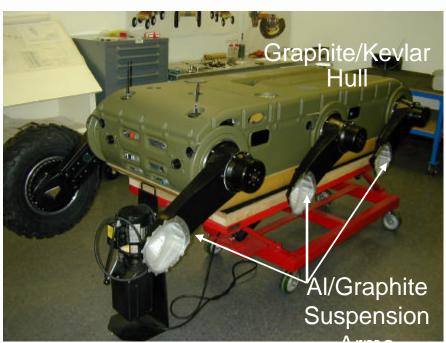
Hybrid Electric Drive:

- Efficiency
- Damage tolerance
- Packaging
- Silent watch/Silent Mobility



Advanced Materials

- Weight savings
- Thermal properties
- Magnetic properties
- Fluid properties



Retiarius Rollout







January 22, 2003 Albuquerque, NM



Spinner Rollout





Spinner Suspension Test Rig



Terrain Mobility Validation

Team Rebound (Narrated Video)

Rock Climber Vehicle





Send Off



- Lots of robot research being done at DARPA
- Much still needs to be done
- DARPA pursues many different means to encourage Novel approaches
- Hope this has been helpful in understanding existing work
- Best of luck in pursuing your own special approaches